

ABOUT

Miglė Railaitė is a Lithuanian artist working in installation and performance-based digital media, exploring interpersonal relationships, solidarity, and the healing power of play under political stress and instability.

SELECTED EXHIBITIONS & RESIDENCIES

Pollinator Residency - Remote • 2026

UCLA New Genres Residency - UCLA Art Department, LA, CA • 2023

Solo exhibitions:

"Coquette Dreams" - UCLA Photography Gallery, LA, CA • 2024

"Reflections (On War)" - The Little Gallery, LA, CA • 2024

"Let Me See You" - UCLA New Genres Gallery, LA, CA • 2023

URSP Student Showcase - UCLA Sculpture Gallery, LA, CA • 2023

Group exhibitions:

"As a Mystery" - El Castillo, Buenos Aires, Argentina • 2026

"Business As Usual" - Experimental Digital Arts, LA, CA • 2024

"Save As..." - The New Wight Gallery, LA, CA • 2024

UCLA Art Undergraduate Juried Exhibition - UCLA New Genres Gallery, LA, CA • 2023

UCLA DMA Undergraduate Game Design Exhibition - The Untitled Gallery, LA, CA • 2023

UCLA Fall Undergraduate Exhibition - The New Wight Gallery, LA, CA • 2023

"I am ____" - Virtual Exhibition • 2022

EDUCATION**University of California, Los Angeles**

Los Angeles, CA • 2020 - 2024

BA in Design | Media Arts

BA in Art

Awards, Research and Initiatives

UCLA, LA • September 2023 - June 2024

Undergraduate Research Scholars Program (\$8000) - "Games as Art and Tools for Mental Health Awareness and Improvement"

UCLA, LA • September 2022 - June 2023

Undergraduate Research Scholars Program (\$6000) - "Femininity in Contemporary Art"

Awards & Honors

UCLA, LA • 2021-22, 2023-24

Judith and Milton R. Stark Scholarship for High Potential Individuals (\$5000)

Art Academy London

London, England • 2020 - 2021 • Graduated with a Merit

Fine Art Foundation

EXPERIENCE**Art Director and Organiser at The Young Painter's Prize**

Vilnius, Lithuania • March 2025 - Present

Organized fundraising events, artist and collector talks, and exhibition preparation for YPP, a Baltic regional art competition, and designed the organization's full visual identity across print and digital materials.

Freelance 3D and Interaction Designer

Vilnius, Lithuania • November 2024 - Present

Delivered interactive websites, 3D assets, games and architectural prototypes for Marios Agency, Sirin, DONÉ and other clients in Europe, US and North America.

Game Design Teaching Assistant at the UCLA Game Lab Summer Institute

Los Angeles, CA • June 2024 - August 2024

Taught Game Design to 30+ students per cohort. Supported concept development, software mastery and coursework review. Facilitated feedback sessions, organised assets, documentation, exhibitions and diploma ceremony.

Researcher at the UCLA Game Lab

Los Angeles, CA • September 2023 - June 2024

Designed and prototyped original interactive games exploring how play and choice-based systems support emotional processing and connection, as part of a funded USRP project on games as a fine art medium and tools for mental health improvement.

EXPERTISE**Tools & Softwares**

Unity, Processing, C#, Blender, ZBrush, Cinema 4D, Adobe CC

Skills & Domains:

Installation, Interactive Media, Game Design, 3D Modeling, Motion Design, Art Direction, Prototyping

Languages

Lithuanian
English